

Because of a variety of physical limitations, millions of users can't interact with computers as they want or need to do. There are many technology solutions out there to deal with this, but many of the very good ones are cost prohibitive or require users to purchase another computer or even other additional expensive accessories.

EyeGuide™ Assist has been built to change all this. It is a mouse replacement that everyone can afford and use.

### It's affordable.

For under \$1,000 (US), you can purchase a complete Assist hardware and software solution that works for you right away. That's it. No extra costs, no strings attached, and all future software upgrades are free.

#### It's versatile.

Assist works on Macs and Windows, and it works with your system's built-in functionality. It doesn't replace; it augments.

## It's effective.

Many systems require you to calibrate, and if you lose calibration (which happens a lot), you have to start over. Assist gives you the option to calibrate or use the calibrationless feature.

# It's adaptable.

Assist has three built-in ways to click on links, type, or issue other commands: voice command, dwell clicking, or blinking. All of these options can be modified to meet your individual needs.

Assist's headset is also adjustable, so users of all ages--even children--can wear it. It works in all lighting conditions, including outside or in a dark bedroom for late night work. Three off-the-shelf AAA batteries power everything, which means you can take it with you, even where there's no AC power

## It's user-driven.

We built it for users, by users. If we can make Assist better, we will. We're Texas Tech University researchers who started out to make great technology available and affordable. As educators still, we're committed to making the world better and learning from others, especially our users, to do that.

Everything we make, users helped us to make it. As EyeGuide™ Assist is used, you'll tell us what you like and don't like. When we can, we'll make improvements, and as long as the software exists, those improvements will be free.